

Roots of Philanthropy

Ages 7-11

1. ABC's of Philanthropy
2. The Cookie Crumbles
3. Designing Your Philanthropy Collage
4. PHIL-AN-THROPY Cheer
5. Phil's Aunt Throws Peas
6. Time Equals Treasure
7. The Word for Me Is Philanthropy

Ages 12-18

1. ABC's of Philanthropy
2. Goodness in Everyday Acts
3. Time Equals Treasure
4. YOU as Philanthropists
5. Goofy Glossary
6. PHIL-AN-THROPY Cheer - An Energizer Activity
7. Philanthropy Word Association Activity
8. The A through Z of Philanthropy Activity
9. Philanthropic Race with Time - An Energizer Activity
10. What We Have in Common
11. Yesterday - Today - Tomorrow - A Storytelling Activity
12. Getting to Give Activity

Growing as a Philanthropist

Ages 7-11

1. Caring and Sharing: Words to Live By
2. The Common Good Candy Hunt
3. Hug O' War
4. I Could Not Have Done It Without You!
5. My Philanthropic Promise
6. My Special Gifts and Talents
7. Philanthropic Team Power – A Three-Part Activity
8. The Philanthropist Giving Formula
9. Switch Places
10. Talented You!
11. What is Important to Me?

Ages 12-18

1. Amazon River Challenge
2. Creating a Philanthropic Life
3. Designing Your Philanthropy Collage
4. Hug O' War
5. Issues Consensus
6. Mission Magnet
7. My True North
8. Circle of Truth - An Energizer Activity
9. Where Do You Score on the Time, Talent and Treasure Scale?
10. Opening Your Philanthropic Account
11. Plunging into Philanthropic Actions
12. Values Survey
13. Stone Soup Picnic
14. Good Stuff Interviews
15. Listening to Leaders
16. Check It Out! Assessment Scavenger Hunt
17. www.my_group.org
18. Caring Enough to Give Your Very Best
19. Gift to Give
20. Passing It On - A Serial Reciprocity Activity
21. Practicing Serial Reciprocity
22. The Youth Movement - Putting Down Roots

Everyday Acts of Citizenship

Ages 7-11

1. Chain of Responsibility
2. Everyday Acts of Citizenship
3. Give Me Those Habits
4. Hand Clap
5. Hot Chocolate from the Heart
6. It's My Turn to Help
7. Learning from the Philanthropic Watch
8. A Philanthropic Watch – A Two-Part Activity
9. Taking a Philanthropic Trip
10. Think About It, Act on It, Stand on It, Live it!

Ages 12-18

1. Stereo-What?
2. Think About It, Act on It, Stand on It, Live it!

3. We Have So Much to Give
4. How Much Would You Give?
5. Pass the Buck - A Closure Activity
6. Space Odyssey 2010
7. Take a Stand
8. Using Your Gifts and Talents to Create Change

Heroes and “Sheroes” of Citizenship

Ages 7-11

1. The House that Caring Built
2. Who Can We Help?

Ages 12-18

1. Heroes and “Sheroes” Among Us
2. Philanthropic Puzzle Pieces
3. Who Am I? Philanthropic Matching Game
4. Who Can We Help?

Environment and Philanthropy

Ages 7-11

1. Planting the Seeds of Philanthropy
2. Where Has All the Water Gone?

Ages 12-18

1. Planting the Seeds of Philanthropy
2. Space Odyssey 2020
3. Where Has All the Water Gone?

Youth in Governance -- The Role of a Board Member

Contributed by Community Partnerships with Youth, Inc.

The Act of Trusteeship – Board Service and the Common Good:

1. Who You Gonna Call – Trusteeship”
2. For the Good of the Cause
3. Holding in Trust
4. Getting to the Heart of the Matter
5. Adding My Definition to Webster’s
6. Youth Personal Mission
7. Mission Magnet
8. Moving Toward Your Mission

Acquiring the Technical Skills Needed to Serve:

1. Getting to Know You
2. Structured Introductions
3. Matching Meanings
4. You’re Out of Order
5. Gavel Relay, or Making a Motion in Motion
6. Understanding Finances
7. Fundraising as Fun-Raising for the Board
8. Presenting “Live:” My Organization
9. Forecasting the Future by Using the Planning Process
10. Action Planning Model
11. Envisioning Your Community
12. Board Simulation

The Interpersonal / Group Process Skills Needed to Serve

1. Real-For-Sure Name Plates
2. One-Way, Two-Way Communication
3. Listen Up
4. Caution! Roadblocks Ahead
5. Do You Hear What I See?
6. I, You, the World
7. Road Signs
8. Wandering Web
9. Issues Consensus

10. Inside/Outside and Freeze Action
11. The Building Blocks to Leadership
12. Just Another Antacid Moment
13. Board Member Code of Ethics
14. Re-Run: Board Simulation
15. Celebration Closure

Youth as Trustees Course

Contributed by Community Partnerships with Youth

History

1. Trusteeship Hot Potato
2. Give-and-Take Trusteeship
3. Stand Up, Sit Down
4. What Have Youth Done Today in Your Community?
5. Young Adults in History Books: Who's Who and You
6. Getting a Line on Your Life
7. The Meaning of Trust
8. Holding in Trust: An Adaptation of the Lap Sit

Future:

1. Thumbs Up! How Do You Stand in Your Community?
2. Synergy Lift, Lift to the Future!
3. Hand Clap!
4. Lost on the Moon
5. Selecting a Community Project Using Consensus
6. Practice Makes Perfect
7. Practicing Our Listening Skills
8. "Cows, Ducks, Dogs, Cats"
9. Radiation Zones
10. Human Knot
11. Creating a Community Model
12. Learning About Your Community
13. Community Walkabout and Talkabout
14. Envisioning Your Community
15. Envisioning The Possible
16. E.T., Call Home
17. The Connecting Web

Mission:

1. Energizer: Electric Current
2. Using the Newspaper to Identify Needs
3. Action Planning Model
4. Developing My Weekly Plan: Time Management in Action
5. Youth Personal Mission
6. Moving Toward Your Mission
7. Sending Our Message to the Mayor